1. Business Rules

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**001** – Privilege **Date:** Jun 07, 2020

**Category**: Structural Facts **Type**: Dynamic

**Description**:

Only employees are allowed to create, modify orders and make changes of game list when they logged in to the system.

**Discovery Details:**

Interview with sponsor.

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**002** – Legal Age **Date:** Jun 07, 2020

**Category**: Action Restricting **Type**: Static

**Description**:

Some of the game contents will have violation, adult action scene, which is going to require the age of 18 plus. Furthermore, each kind of games will be identified by ESRB which may evaluate the customers’ age legally to buy the game discs or not.

**Discovery Details:**

Interview with sponsor.

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**003** – Switching Game Order **Date:** Jun 07, 2020

**Category**: Action Triggering **Type**: Dynamic

**Description**:

As a customer wishes, employee can switch game in an order which instantly creates by switching game that game is not duplicated.

**Discovery Details:**

Interview with sponsor.

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**004** – Quantity Modification **Date:** Jun 07, 2020

**Category**: Structural Facts **Type**: Dynamic

**Description**:

Customers cannot add more items, but it can modify the quantity of items (Order’s quantity must not be 0).

**Discovery Details:**

Interview with sponsor.